



JASPER DE VRIES

02.11.1994

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jasper-devries.com

education

University of the Arts | Utrecht
Bachelor of Design (with Honours)
September 2014 - July 2018
3D animation

ROC Friese Poort | Drachten
Secondary vocational education
September 2011 - June 2014
audiovisual & animation

experience

05.2024 - Present

Arx Anima | Vienna

Pipeline TD

Working on the in-house pipeline to streamline production between software and providing tools to increase efficiency using Python and Qt.

www.arxanima.com

01.2024 - 10.2025

Creative Cinema | Linz

Multimedia Artist

Self-employed to provide clients with websites, videos, 3d graphics and anything media related.

11.2022 - 12.2023

pcode | Linz

Front-end Developer

Worked as a developer on a design system. Working with React and Tina CMS.

www.pcode.at

10.2021 - 11.2022

Snakeware | Linz (remote)

Front-end developer for dekamarkt.nl & dirk.nl

Worked on functionality & styling, multiple SEO aspects, connections with CMS and API & GraphQL calls.

www.snakeware.nl

11.2018 - 06.2021

The Outpost | Utrecht

Pipeline TD, System Administrator, 3D generalist

Created pipeline for managing 3D assets in Maya using Python with PyQt, and a project manager tool to keep track of budgets & deliverables.

08.2016 - 01.2017

House of Secrets | Hilversum | Internship

programming (c#, Python), Unity, 3D modeling, shading

www.houseofsecrets.nl

expertise

Developing Tools

Languages

Python, Javascript

Frameworks/Libraries

Qt, React, Vue,
Remix, GraphQL,
MySQL, Express

MariaDB, Flask,
Cypress, Jest,
Playwright

Additional Skills

Server management, Networking.

Knowing my way around computer hardware/software on Windows, Linux and MacOS.

Hobbies

Photography
Hiking
Gaming

Drivers license
yes

Languages

Dutch ●●●●●
English ●●●●○
German ●●●○○